
Bike Dash Excite! Download For Pc [License]



Download >>> <http://bit.ly/2ND7ET7>

About This Game

Check out this new motorcycle racing game created with Pixel Game Maker MV!

Tame your wild and jacked-up bike to fly through the various stages and rub your awesome clear times in your opponents' faces!

This simple minigame was created using Pixel Game Maker MV, which allows anyone to create their very own original action games with ease.

Game Features

- Super simple controls using just the accelerator and brakes!
- Beat all stages to see your total clear time! Challenge your friends to see who's the fastest!
- An excellent example of what the Pixel Game Maker MV physics engine can do!

Controls

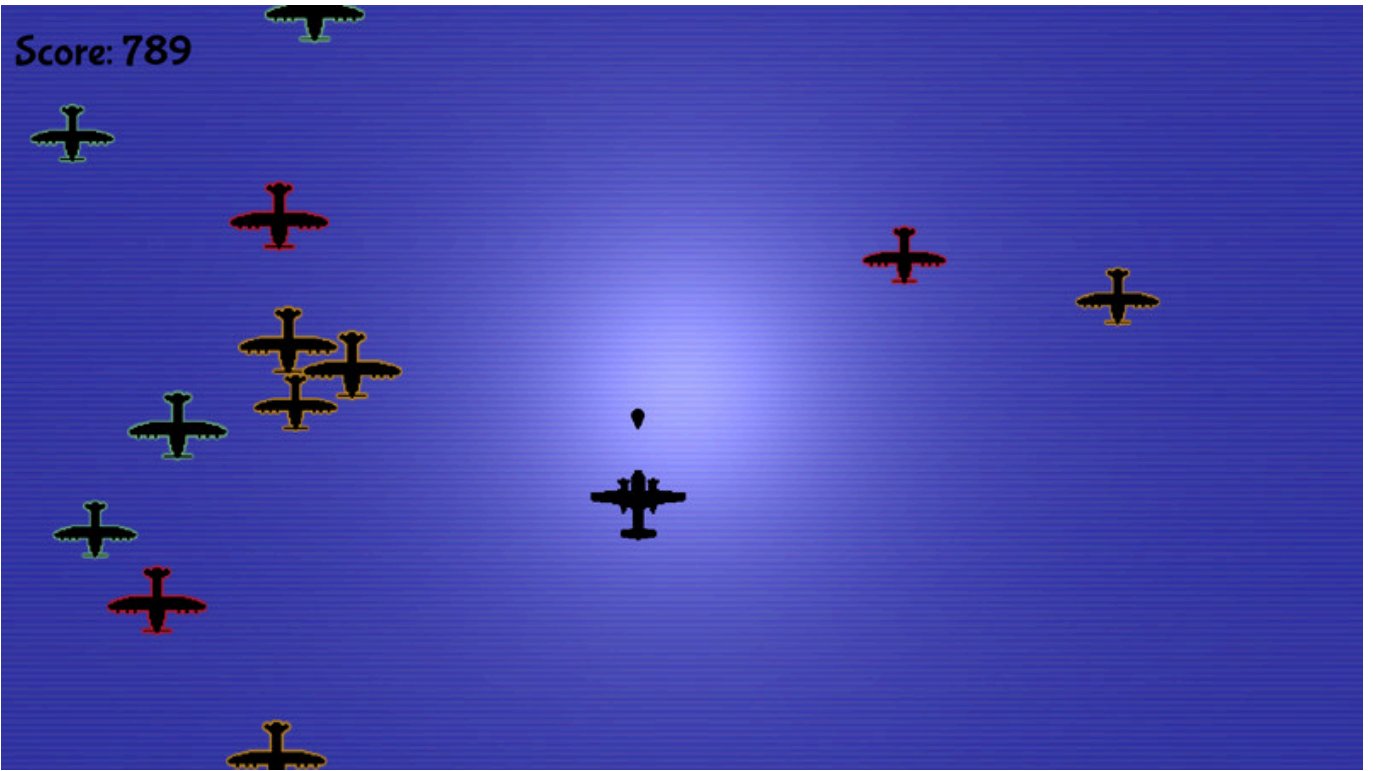
- Left/Right keys: Move bike
- F5 key: Retry

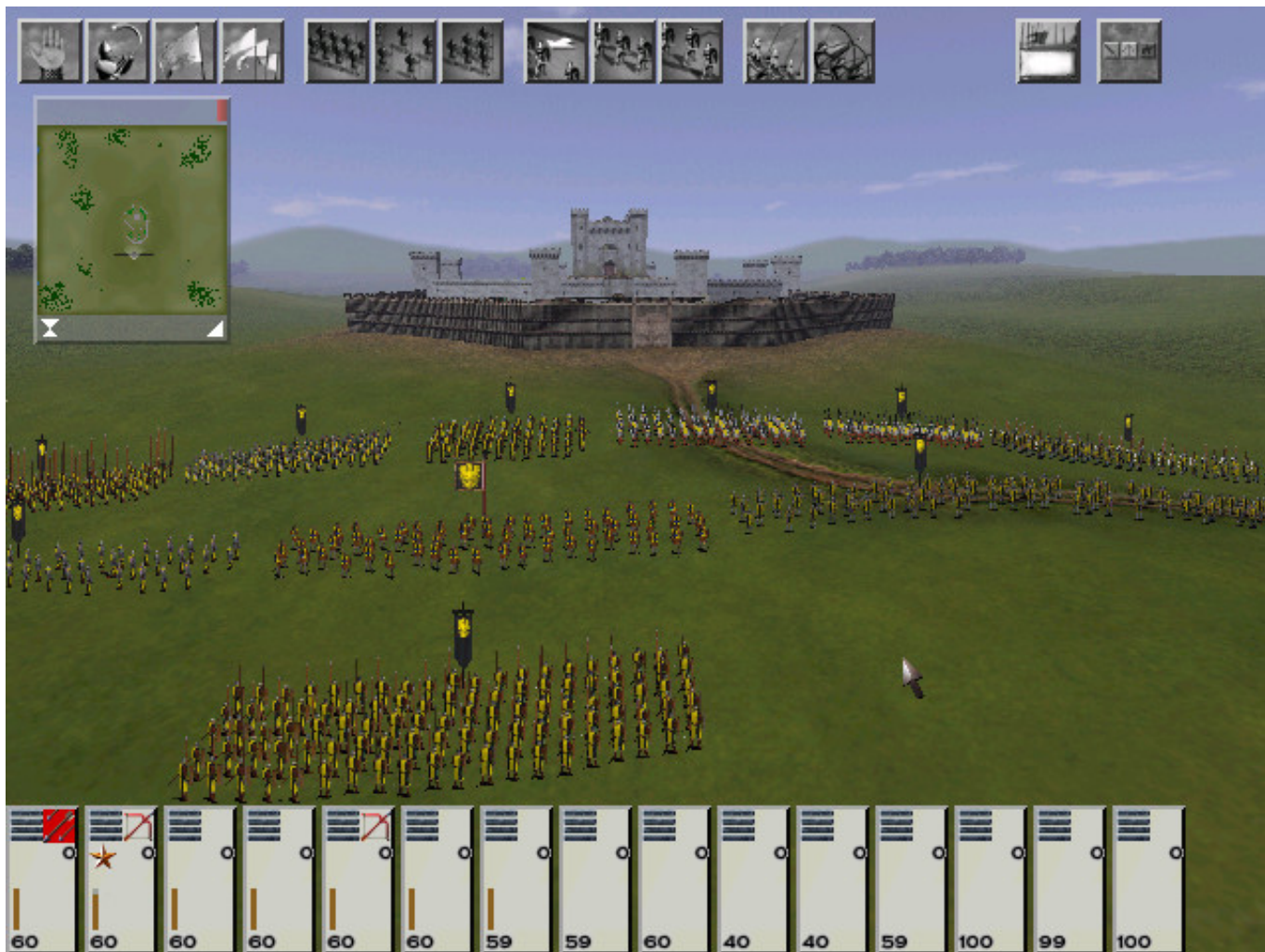
Title: Bike Dash Excite!
Genre: Action, Casual
Developer:
KADOKAWA CORPORATION
Publisher:
AGM PLAYISM
Franchise:
Maker, PLAYISM
Release Date: 9 Jul, 2018

b4d347fde0

English

Score: 789







bike dash excite

Vote Now! REMIX Game Jam Community Voting Open Now!:

Hi Everyone,

I hope you are doing well, and that your adventures in game development are going great!



Last month we hosted the first [Pixel Game Maker MV game jam, titled REMIX Game Jam](#), and after playing through all the submissions, we have narrowed it down to 3 games for you all to play and vote for your favourite!

You can find these games, their download links and the voting over on the Playism blog!

[Pixel Game Maker MV REMIX Game Jam - Community Voting](#)[blog.playism-games.com]

Check out all the games, and let us know via the poll, which one was your favourite. Voting closes April 22nd!

Pixel Game Maker MV. Pixel Game Maker MV Golden Week Holiday Announcement:

Greetings everyone!

Thank you all for using Pixel Game Maker MV!

While we are hard at work providing you with support & preparing the next patch, we are going to have a put things on hold for a few days.

As we are based in Japan, we will be unavailable from April 27th through May 6th due to the extended Japanese holidays for the period known as Golden Week.

We will resume normal operations on May 7th.

We apologize for the inconvenience this causes, and will try to ensure that we handle as many cases before the period starts as we can.

Regards,

The entire Pixel Game Maker MV team

https://store.steampowered.com/app/837510/Pixel_Game_Maker_MV_MV/

Pixel Game Maker MV. **Pixel Game Maker MV, Early Access begins July 24, 2018!**

Hi Everyone,

We have kept you waiting for a long time, but we are proud to announce that the latest entry in the Maker series, Pixel Game Maker MV, is scheduled to begin Early Access on Steam from July 24th, 2018.

https://store.steampowered.com/app/837510/Pixel_Game_Maker_MV/

In order to provide users with the best Pixel Game Maker MV possible, we plan to release it to Early Access from July 24th for the purpose of receiving valuable feedback and opinions from the community and implementing said feedback as we build the engine to completion.

Also, in an effort to reach as many users and receive as much feedback as possible, we will be holding a 20% off sale for the first week of Early Access, during which you can pick up the title for only \$67.99.

Add Pixel Game Maker MV to your wishlist now so you don't miss out!

Pixel Game Maker MV. **How Pixel Game Maker MV Came To Be:**

Early Access for Pixel Game Maker MV is just over the horizon. Today, we'd like to share with everyone a message from the producers detailing just how the game came to be!

The Birth of Pixel Game Maker MV

Steam is home to many hit titles created using the RPG Maker series, such as To The Moon, etc.

https://store.steampowered.com/app/206440/To_the_Moon/

However, when checking out trends among the various games sold on Steam, we saw that action games were really pulling in a lot of fans. We feel that this is thanks to the fact that, with Steam games available all over the world, language barrier doesn't tend to be an issue, and players from around the globe find it easy to enjoy action games.

This got us hoping that releasing Pixel Game Maker MV just might encourage players to create even more Maker series games, and so we jumped right into development.

Main Features

While there certainly are a large number of settings and buttons, etc., we're doing our best to ensure that Pixel Game Maker MV is as easy to use as possible. The software allows for the import of new assets and materials, so importing the assets scheduled to be made available on the official website should help provide some great ideas for animation settings and more.

Additionally, we've included all-new features such as physics and co-op/multiplayer battle play, further increasing the possibilities for the types of games you can create.

https://www.youtube.com/watch?v=Btd0_qTzZgQ

Once you get the hang of the software, you'll be able to create amazing games without any coding required, with virtually no limits but your own imagination. The sample games we've made available were created by a single graphic designer, so be sure to check out some of the things that are possible with Pixel Game Maker MV!

Sample Games

https://store.steampowered.com/app/891200/Bike_Dash_Excite/

https://store.steampowered.com/app/891170/Witch_66_Mushrooms/

Pixel Game Maker MV. Try **Pixel Game Maker MV for FREE - REMIX Game Jam and 25% OFF SALE!**:
Hi everyone,

We would like to thank you, once again, for using Pixel Game Maker MV and hope you are enjoying the experience!



Since the release of Pixel Game Maker MV, we've received many requests for users to be able to try this software before buying it. Well, here's your chance! ***From today until the 19th March 10AM PST, you'll be able to download and try Pixel Game Maker MV for free.***

REMIX Game Jam. **Adding assets for "RTB ~Return To Base~" in Pixel Game Maker MV:**
Hi Everyone

From today onwards, a selection of materials from the upcoming sample game, "RTB ~Return to Base~", can be downloaded from the Official Pixel Game Maker MV website!

<https://tkool.jp/act/sample-games.html>



"RTB ~ Return To Base ~" is a shooting game made in Pixel Game Maker MV, and is planned to be released as a sample game in the future. The first stage of the game is a side-scrolling shooter, with the second stage changing the game into a vertical-scrolling shooter. Lastly, stage 3 again changes into a side-scrolling platforming shooter. The purpose will be to show how to use Pixel Game Maker MV to blend together different genres into a single project.

Pixel Game Maker MV is also on sale right now for 20% off!

We hope that you look forward to the completion of this sample game and enjoy exploring the assets for use in creating your own game!

https://store.steampowered.com/app/837510/Pixel_Game_Maker_MV_MV/

Playism. **24 hours left! Get your REMIX Game Jam submission in!:**

Hi everyone,

We hope that you are enjoying Pixel Game Maker MV and have been exploring the possibilities for game development this week.



We are more than excited to see all your exciting submissions for our REMIX Game Jam, which ends in 24 hours!

Dive into the engine now and let your imaginations run free!

[For full details, please see our previous post.](#)

[For Terms and Conditions, please check this post.](#)

Get some inspiration:

<https://www.youtube.com/watch?v=NCgPEVLA7Fg>

REMIX Game Jam

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